



Sutherland Shire Football Referees' Association Season 2012 Notes

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It is provided for the benefit of SSFRA Referees as an interpretative tool only, and may be altered at any time, without notice, by updating, and publishing the updated version on the website, by any notice issued by a committee member, by any order of an SSFRA committee member, oral or otherwise, including at a member's information night, OR BY ANY OTHER REASONABLE MEANS.

This guide has been prepared to answer as many frequently asked questions as possible.

Law Changes 2012 – Summary

Field of play	Where artificial surfaces are used, other lines are permitted provided that they are of a different colour and clearly distinguishable from the lines used for football.
Replacement of defective ball	If the ball bursts or becomes defective during a penalty kick or during kicks from the penalty mark as it moves forward and before it touched any player of the crossbar and goalposts, the penalty kick is retaken.
Team officials	The coach and other officials indicated on the team list (with the exception of players or substitutes are deemed to be team officials.
Basic equipment	If undershorts or tights are worn, they must be the same main colour as the shorts

SSFRA Jewellery and Glasses Policy

“A player must not use equipment or wear anything that is dangerous to himself or another player (including any kind of jewellery).” This includes anti-discrimination bands, leather necklaces and any other loose wristbands. The taping of jewellery is no longer allowed (including earrings and wedding rings).

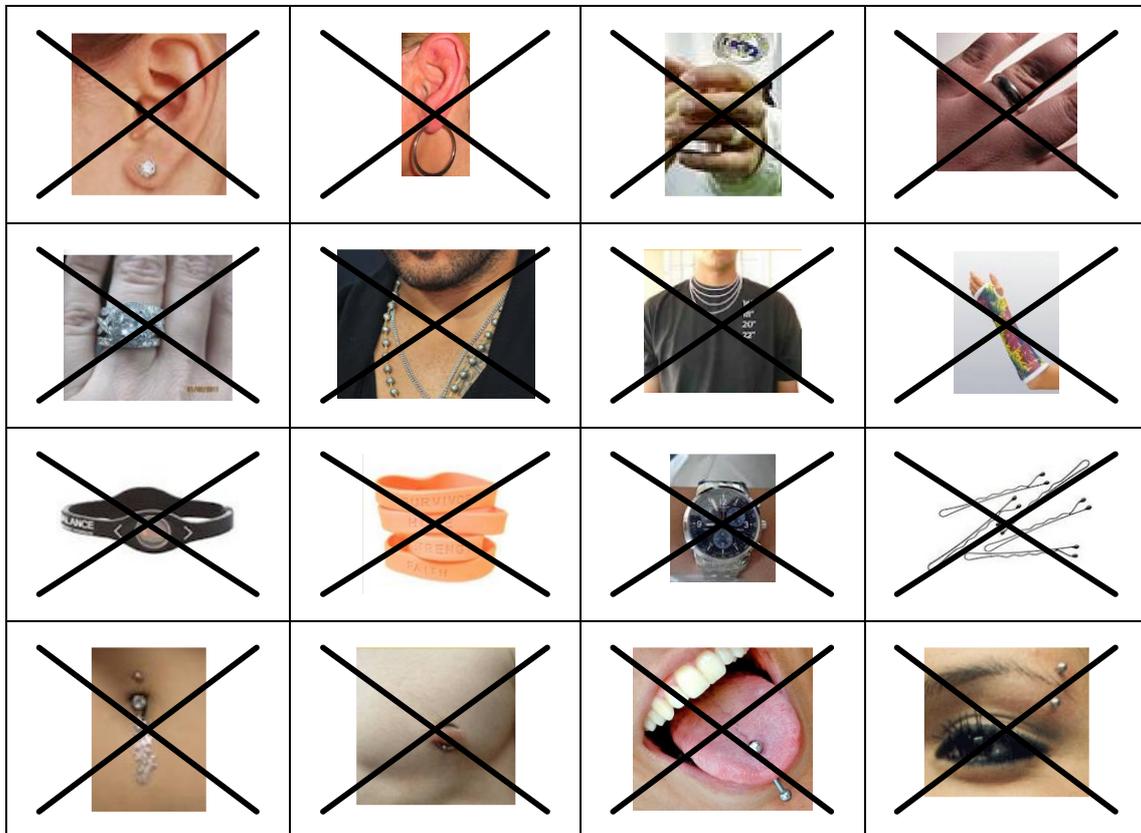
**Don't go searching under clothes for hidden jewellery but if it can be seen, it comes off. No exceptions!! Obvious taping or banding of jewellery also needs to be removed.
Any player not complying with this policy will not be allowed to play.**

Sweatbands may be worn.

If in the opinion of the Referee, a medical bracelet or medical necklace presents no danger, then it may be allowed on the condition that it can be taped or bandaged to the body to provide protection. A medical bracelet can be covered by a tight wrist guard and similarly, a medical necklace can be sufficiently padded.

Glasses may be worn if the exact same pair is being worn on the player's ID card (local rule only). For competitions outside of SSFA, the following shall apply: “New technology has made sports spectacles much safer, both for the player ... and other players.” We expect referees to take full account of this fact and it would be considered extremely unusual for a referee to prevent a player taking part in a match because he or she was wearing modern sports spectacles.” While this statement endorses the wearing of modern sports spectacles this does not stop an individual referee refusing permission. The decision to allow a player to wear or not wear particular glasses or goggles under FIFA directives is still up to the individual referee.

Some examples of items that can't be worn (or taped up)



SSFRA Visible Undergarments Policy

A jersey or shirt with sleeves – if undergarments are worn, the colour of the sleeve must be the same main colour as the sleeve of the jersey or shirt.

If undershorts or tights are worn, they must be of the same main colour as the shorts.

Snoods (neckwarmers) are not to be worn.

No exceptions, no warnings. Tuck them out of sight or take them off.



Interpretation Tip - If you can't see that a player is wearing undershorts when they are standing still, then there is no problem. They need to be visible at this time.

SSFRA Referee Abuse and Assaults Policy

Abuse and assaults of referees and assistant referees will not be tolerated.

Any such incidents MUST be reported to the Secretary immediately for further action.

Referees are advised to take legal action against offenders.

Referees are advised to immediately abandon any match where an assault of a match official has taken place.

Interference from persons on the sideline (taken word for word from SSFA Rules and Procedures)

"Should a referee at any time experience difficulty controlling the game due to interference by persons on the sideline, including abusive language, the referee may approach the team Manager/s or the Ground Controller and request them to instruct the persons to desist. If these persons persist in causing interference to the game or using foul or abusive language, the referee may stop the game and request the Ground Controller to ask these persons to leave the playing area or move to an area remote from the playing field. The referee may delay restarting the game until the problem is resolved and time lost will not be added to the playing time."

An incident report MUST be filed after the game, even if an apology is given.

Emergency (eg threats or assault)

Leave the field. Head to a family member/friend/the canteen. Go somewhere safe. In case of assault, call the police. Notify the committee. We will back you. You will still get paid for the game

Non-urgent Issues

Come to the Kareela rooms Sat Sun 5-6pm OR

Send an email to the deputy president at deputypresident@ssfra.org.au

SSFRA Swearing or Foul language policy

All swearing must be dealt with in some fashion. Methods for dealing with swearing include:

- Quietly asking a player to watch their language;
- Publicly warning a player not to swear again (needs to be followed up by a Card where the player reoffends following the warning);
- Yellow Card for unsporting behaviour; or
- Red Card for foul or abusive language.

Unfortunately, swearing and foul language is becoming much more common, and many players will use it without realising and without any intention to offend. It is left to you to draw your line in the sand as to what action to take, but remember that you are expected to take action, and you should consider:

- Why the player said what they said;
- How much pain the player is in;
- How loud it was;
- Who else heard what was said;
- Who it was directed at
- The age of the offender; and
- Whether the player has been previously warned.



Referees themselves should never swear or use foul language. You are expected to maintain your professionalism and composure at all times.

All players who swear **at** match officials or opponents are to be shown the red card and sent from the field of play. This includes calling a referee or an assistant referee a "cheat".

Players who imply a referee is a cheat by making comments such as "there are two teams out here ref" or "all the calls are going one way" should be dealt with swiftly and unequivocally. Blow the whistle, pull the player aside for a public warning and state "If you imply that I am a cheat again you will be sent off. Your choice." If the player continues to complain, cut them off and repeat the same statement. Then move on to the next phase of play. If the player reoffends following such a warning, then the player should be sent from the field of play. Often such comments are made without thought or any real intention to imply that the referee is cheating. However such comments are insidious and undermine a referee's authority. Especially as 99.9% of the time they are without basis. Dealing with it in such fashion as described simplifies the process.

SSFRA Injuries policy

You are not a doctor - never touch an injured player, even to help stretch out cramps - a teammate is usually there to help.

In under 10 and under 11 matches a referee should always stop a game to have an injured player treated.

In under 12 matches and older, a referee shall use their common sense to only stop a game for a serious injury. Note that a head injury is always considered to be a serious injury.

The following procedure shall be used where an injury occurs and play is stopped, either by the referee or otherwise:

- The referee shall move quickly to the injured player;
- Assistant referees, if available, shall assist the referee by keeping a coach or trainer at the sideline until signalled onto the field by the referee;
- The referee, if possible, should ask the player if they need their coach/trainer, and if they do, shall signal for the coach or trainer to come on (note that a referee can always overrule a player who says they do not need a trainer, but should never overrule a player who says they do);
- The referee should allow the player to be assessed but not treated on the field of play;
- If the coach says that an ambulance is required, and the player is not to be moved, then NEVER overrule the coach, AND have an ambulance called for (allow other players to get drinks, move out of the sun, as this often takes 30 minutes or more);
- If the player can be removed from the field of play, then allow the coach to do so, and allow an interchange to occur if so desired;
- If the player is OK after being assessed by the coach, **have them removed from the field of play**. They can either be interchanged, or if there are no interchange players or the team chooses not to interchange, then they can wait a period of time before returning. Enforce this every time to ensure teams don't use injuries as an excuse to waste time, and so that no-one can claim that you are being inconsistent.

Remember –Injured players who receive treatment must be removed from the field of play every time (even if a team has no substitutes, substitutions remaining or interchange players).

Remember injury time is NOT played in SSFA regular season fixtures

BLOOD

A player who is visibly bleeding needs to be removed from the field of play at the next break in play to have their injury treated.

That player may be interchanged, but cannot return to the field of play until inspected by the referee at least at the next break in play. Players may not return while wearing soiled clothing, but please use common sense in the SSFA when enforcing this rule as teams will not have spare kits for players to change into. However, opponents should not be forced to play against a player who is wearing a shirt soaked in blood.

Local SSFA Rules 2012

Ball Sizes

Under 10 to under 13 use a Size 4 ball.

Everyone else uses a Size 5 ball.

Half Lengths

10s, 11s and 12s - 25 min halves

13s and 14s - 30 min halves

15s and 16s - 35 min halves

Everyone else - 45 mins

(where an age group is mentioned, it includes womens' grades of the same age – eg under 12s includes 12Ws)

Goal Kicks

Under 12s (including 12Ws) can take their GKs (and FKs to the defending team) from anywhere inside the Penalty Area and opponents must retreat 9.15m (10 yards) from the ball until the ball is kicked.

Additional rules apply for under 11 and under 12 rep matches (ie all defenders must be back at least 25m)

Corner Kicks

Under 12s can take their CKs from a mark 8y from the edge of the Penalty Area. On some fields this may still be within 1y of the corner flag.

Interchange

All grades use Interchange (ie a player who has been replaced by substitute may return to the field of play later in the game if another interchange takes place). Interchanges must take place within 1m of the halfway flag. In full field matches, up to five interchange players are allowed.

Injury Time

Is only ever added in finals series matches. If substantial game time is lost due to injury, this should be noted on the back of the match card AND in an incident report. Time may be extended for the taking of a penalty kick (and only a penalty kick, ie not a free kick outside the penalty area or an indirect free kick inside the penalty area). Once the kick has a result (ie goal is scored, ball is saved, kick is missed), the half is over. If the ball rebounds off a goalkeeper or post back into play, or is passed forward to a teammate, then the game is over and the referee should immediately blow his or her whistle.

Shortening half lengths

Games must not be cut short without consultation with, and the agreement of, a manager of each team.

Never play a game with two uneven halves.

The last game of the day must kick-off with sufficient time to complete it before it gets dark or have its halves shortened (unless it is on a ground where lights can be turned on). Make the managers understand that you will abandon the game if it gets too dark, and that it is very likely that a 90 minute game that kicks off after 3.15pm will end up being abandoned after 80 mins of wasted energy.

Number of Players to start game

At least 7 players, including a goal keeper, are required for any team in any full-field match in the SSFA.

Where a team does not have 7 players at kick-off, kick-off may be delayed 15 minutes until they reach their complement of 7. After 15 minutes the match is abandoned.

If the 7th player arrives after 10 minutes, the match shall begin. Ask the team managers if you can shorten the halves by 5 minutes each half. Mention that if you don't do this then the last game of the day may not be played. If the game is the last game, mention that if this is not done, then the game may need to be abandoned if it gets too dark. If the teams don't agree to shorten the halves, then the match must be played in full.

Never play a game with two uneven halves.

Where a team has 7 players but chooses not to take the field, the match is immediately abandoned.

Where a team begins a match with 7 players, but one player leaves the game (e.g. by send-off, injury or choice), then the match is abandoned.

If you abandon a match for either reason, a separate report is to be lodged at our rooms on Sunday afternoon between 5 & 6pm.

Ground Conditions

Must be safe before play can commence.

Goalposts MUST be securely fastened to the ground.

Fields MUST have corner flags that conform to the laws of the game.

Nets MUST be checked before the game for holes or gaps between the nets and the posts.

In the event of wet weather ground conditions must be assessed before the commencement of each scheduled game. Referees cannot declare a ground unsafe for the full day – only on a game by game basis.

Rain

Rain alone does not prevent a match being played.

You must assess the effect the rain is having on the surface - including how a ball will travel and how a player or referee wearing regular boots will fare running, turning, accelerating and stopping on the surface.

Lightning and heat policies

SSFRA + SSFA abide by the Football NSW lightning and heat policies that can be found in the library of www.ssfra.org.au.

If from when a lightning strike is seen, there is a thunder clap within 30 seconds of it, then the players and match officials are to find safe cover until this is no longer the case.

Safe cover includes shelter under cover of a solid building. It does not include being in an open field, standing under a lone tall tree, standing under a group of small trees, standing under a metal pylon.

Metal should never be touched during a lightning storm.

Player Numbers

All players in teams under 15 and older must have individual player numbers.

Taping of player numbers is NOT acceptable as tape falls off and then you will have two players with the same number on the field.

Player numbers should always match the numbers on the match card.

Players under the age of 15 who are given a yellow card will not be wearing a number - you will need to ask for their name. If they give you an obviously false name, warn them that continuation will see them sent from the field of play and you will take their name from the ID Card their manager will provide.

ID Cards

Checking the ID Cards at the start of the match is the responsibility of team managers and not the referee, a referee should not get involved in any such dispute.

If a disputed player still chooses to play in any particular game, the referee must let that player play, but should note that they may be called to give evidence at an SSFA tribunal as an independent witness on the matter.

Half Time

Is 5 minutes whistle to whistle.

Borrowing Players

The rules with respect to borrowing players are not part of an SSFRA referee's duties.

SSFRA referees should not involve themselves in disputes, but should recognise that they may be called to give evidence at an SSFA tribunal as an independent witness on the matter.

Coaches and managers

At least one should be clearly identified and wearing their TEAM OFFICIAL/MANAGER vest.

If the manager also plays, they should be wearing their TEAM OFFICIAL/MANAGER arm band.

Ground Control

At least two Ground Control officers should be at each ground to help solve any problems.

If you are polite, they should be more than happy to help you out. If you encounter problems, only then make it clear that you will not be starting or restarting the game until the problem is fixed.

Technical Areas

Technical areas, unless otherwise clearly marked, will be an area 10m each side of halfway (each side should have a different half of the field for their technical area and shouldn't need to cross halfway into the other side's technical area). Coaches and managers of all grades are to only instruct their players from within this technical area.

Technical areas should be on the same side of the field for both teams, as determined by the home team.

If only 1 AR is appointed, that AR should be placed on the same sideline as the technical areas so as to help the referee control the technical areas, particularly the interchange process.

No coach or manager or any other person is permitted to coach a team from behind the goal line at any time.

Records of Matches

Referees are reminded that it is part of their responsibility to keep their own match notes for at least 2 years in case disputes over scores or other match facts need to be resolved.

If you use the wipe-away cards (or similar), then you need to transpose the data from the cards into a notebook after each and every game you do.

Abandoning Matches

When a match is abandoned, a referee shall note that fact on the match card, including details of:

- Why the match was abandoned; and
- The score when the match was abandoned.

It will be left to the SSFA to sort out what happens next.

If you abandon a match for whatever reason, a separate report is to be lodged at our rooms on Sunday afternoon between 5 & 6pm.

Collecting ID Cards of Sent Off Players

ID cards of players sent off in SSFA fixtures must be retained by the referee and forwarded with the report.

It is not the referee's responsibility to chase after an ID card of a sent off player - it is the managers responsibility to bring the card to the referee.

Clubs MUST supply ID Cards of sent-off players to the referee under SSFA by-laws.

Referees must not engage in ANY dispute with club officials over this matter. Five minutes after the full time whistle is a reasonable time to wait for the ID Cards to be delivered. If it hasn't happened after five minutes, feel free to leave.

If clubs do not provide ID cards of sent off players, that must be advised and recorded on the send-off report. The club will be fined.

Further notes for referees

- Food at the canteen is never free. Sometimes you will be offered a drink. Sometimes when you offer to pay your money will be refused. ALWAYS OFFER TO PAY
- Leaving a bag is at your own risk. Even if you leave it in a canteen. We have had instances of things being stolen from referees who leave their bag in the canteen (rare but it does happen). Never leave valuables in an unwatched bag (especially cash or a mobile phone). Leave your bag with a parent or friend where possible, or in a locked car.
- Arrive at the ground 30mins before the kick-off of your first game.
- Never arrive in your referee's shirt. Wear a different shirt, or your SSFRA jacket, or another jacket and change. Do not wear Club Items (eg a Gynea jacket or Bosco shorts) to or from a game. Also never leave in your referee's shirt. Always change into another shirt/jacket at the ground.
- Identify yourself to a club official "I am Joe and I am here to referee the the 10Ws on Kareela 4".
- Inspect the field upon arrival at the ground - check for safety, corner flags, field markings, goals and nets. If there is a problem - let the club official know with plenty of time to get it fixed. Do not assume the referee on an earlier game checked the field - your game, your responsibility
- If you are the first game of the day, then walk back and forth across the whole field checking safety and for external objects such as glass, rubbish and sticks that might have been left on the field the night before. Also check that sprinkler heads are concealed + safe and that they have not leaked onto the field overnight.
- After the game - never approach players/officials to shake hands - if they approach you, its fine. If they make a negative comment towards you, write down what was said immediately after and come to the Referee's Room at Kirrawee Clubhouse from 5 to 6 on Sunday.
- If you have assistant referees, always leave the field as a team - that way if something negative happens, you have witnesses. Never chase balls after the game (that is the teams' responsibility). Assistant Referees should run to the referee on half time and at full time to ensure that if any comments are made to a referee or assistant referee, other people are around to hear them.
- Yellow Card - Can be filled out online, Red Card/Incident Report - Completed at Kareela 5-6 Sat or Sun (Some Red Cards may be filled out online - Denying an obvious goal scoring opportunity and double yellows). However if there are comments made by the sent off player after the red card you will need to come to the Referee's Room at Kirrawee Clubhouse from 5 to 6 on Sunday.

FAILING TO COMPLETE YELLOW AND RED CARD FORMS IS A SERIOUS BREACH OF SSFRA'S RULES AND SSFA'S RULES AND MAY RESULT IN SUSPENSION FROM REFEREEING.

Finals Series

Additional information for finals series will be provided just before the start of those finals matches.

Fourth Officials

Fourth Officials may be appointed for finals series matches. People appointed as fourth officials should read the rules for 4th officials set out below and the laws of the game concerning fourth officials.

Duties of fourth officials

- In the event of an appointed official not being able to resume or continue his/her duties, the 4th official will take over the role which his/her rating allows. If the referee is unable to continue, the most senior of the 3 remaining officials will take over that role. If an assistant referee is unable to continue their position, the 4th Official will assume the Assistant's position.
- Monitor the interchange, by noting the numbers of each interchange and ensuring the correct maximum number of interchange players are used (ie five).
- Ensuring that all legitimate persons allowed in the technical area remain in that designated area throughout the match, and that no unauthorised persons enter the technical area. Furthermore the 4th Official will ensure that the appropriate standards of conduct are maintained by those in the technical area, with those transgressing the standards of conduct being advised to the Referee for his intervention if required.
- Ensure Ground Control is present throughout the duration of the match.
- Maintain a timekeeping role for the Technical Area
- Generally report to the Referee any breaches of the rules of the game that may occur outside the normal vision of the Referee.

Appointments

GENERAL

The Appointments Board MUST allocate ALL GAMES including trial AND school games. This is because insurance is NOT available for games not appointed by Appointments Board.

Appointments are always confidential and should NEVER be revealed to teams involved.

OPTING OUT

Appointments are done through an opt-out system.

You may opt-out for the whole season by letting the Appointments Officer know before the season which teams you don't want to officiate, and which days you don't want to officiate on. You may change these details at any time.

You may also opt-out on a week-by-week basis.

You opt out by using the unavailability system on www.ssfra.com

If you do not opt out, you are considered available to referee.

Withdrawal for any reason after the cut-off time will require you to supply documentary evidence or a suspension from refereeing may be imposed and/or a fine may be levied.

NO APPOINTMENT GIVEN

If you have indicated your availability and do not receive an appointment by 6pm Thursday; OR your availability changes during the week and you become available to referee - you can email appointments@ssfra.org.au and leave a message to be appointed to a game. There may be an uncovered game or a late pull-out in a game of your level that you can cover.

UNCOVERED GAMES

If there is a game designated as uncovered on the website - meaning no-one is appointed to it, and you are able to - send an email to appointments@ssfra.org.au and leave a message and ask to be appointed to it. Most cases, you will be appointed to the game.

However, someone may have already left a message before yours, or there may be a good reason why no referee was appointed to that match in the first place.

Note that once you are officially appointed to a game, normal rules apply, and late pull-outs for any reason after this time will require you to supply documentary evidence or a fine may be levied

NO REFEREE ARRIVES AND YOU ARE APPOINTED AS ASSISTANT REFEREE

No SSFRA referee is to act as an Assistant Referee on a match where there is not an Appointed SSFRA referee in attendance.

If you are appointed to a game as an Assistant Referee and no Referee arrives, feel free to write your name on the match card and leave. YOU WILL BE PAID IN FULL.

You cannot run the line for a non-appointed referee in uniform.

If you choose to referee the match, consider the SSFRA policy on appointing yourself as a referee to matches, as set out below. You should not officiate in uniform.

It is not the case that simply because you are appointed as an assistant referee, and no referee shows up, that you as an assistant referee are promoted to referee.

REMEMBER - You can just write your name on the match card and leave. YOU WILL BE PAID IN FULL.

APPOINTING YOURSELF AS ASSISTANT REFEREE

You may appoint yourself as an Assistant Referee to any match covered by an APPOINTED SSFRA Referee where 2 Assistant Referees have not already been appointed.

This may be done at any time, without notification to the Committee.

Remember to write your name on the match card following the game and YOU WILL BE PAID BY THE SSFA.

You must referee in uniform to be eligible to be paid by the SSFA.

APPOINTING YOURSELF AS A REFEREE TO MATCHES

If you haven't been appointed to a match through the website, or been approved by a committee member, then you cannot referee a game in uniform, or write your SSFRA number on the match card.

However, if you have previously been appointed to that grade of games or it is within your grouping (as set out on the website from time-to-time), you may referee the game in uniform and write your SSFRA number on the match card. The general rule is – if you haven't been appointed to that grade before, you shouldn't referee that match. We have lost many referees over the years that have overestimated their abilities and refereed games beyond their skill levels.

If the game is outside your skill level but you still want to ref it you should come to an arrangement with two teams – i.e. you will be a CLUB REFEREE and they will pay you your fees cash – make sure you are paid up-front, and do not referee in your SSFRA shirt. This can only be done if you haven't already been appointed to the match. Also remember you will not be covered by our insurance policy at all.

WET WEATHER CHANGES OR CANCELLATIONS

During wet weather it is advisable to check the front page of the SSFRA website for any game location and time changes or cancellations.

THIS IS YOUR RESPONSIBILITY. Any such changes will be available after 7.30 a.m.

You will not be paid for turning up to a game that has been publicly announced as cancelled.

LATE WITHDRAWALS

Late pull-outs please also email appointments@ssfra.org.au.

If it is on the day of your appointment, you will also need to call the ground you are scheduled to officiate at. Check the online phone directories and club websites.

METROPOLITAN LEAGUE / YOUTH LEAGUE

Most members can be reasonably be expected to referee Metropolitan League or Youth League at least once during the season. All instructions for these competitions will be issued to referees concerned.

Fees for these games are to be collected by the referees before the game from the clubs concerned.

Payment will be at the field and all referees will be required to sign a receipt acknowledging payment.

Further information can be found at the football NSW website www.footballnsw.com.au.

FOOTBALL NSW COMPETITIONS & TOURNAMENTS

Champion of Champions, State Cup, Robertson Cup, Amateur Cup and State Championships.

Instructions for these competitions will be issued to referees concerned.

Fees for these games will be paid throughout the year by the SSFRA.

Further information can be found at the football NSW website www.footballnsw.com.au.

NIGHT GAMES

Night Games may be played during the 2012 season.

SCHOOL MATCHES

School matches are available throughout the year but must be allocated by Bob Olsen.

Those referees interested in officiating at these games may contact Bob on 9524 5203.

INSURANCE

Cover is in place but members are advised that injury and loss of income coverage is minimal.

If this is of concern to any member they are advised to effect additional private coverage.

Members are also advised that insurance cover is only available to officially allocated games.

Some club contact details (From 2010 SSFA Rule Book – no promises that these are still accurate)

ANZAC OVAL 9520 - 2386	KINGSWOOD 9548 - 1159
BILLA ROAD 9543 - 8432	LAKEWOOD CITY 9528 – 2838
BOX ROAD 9522 – 4087	LILLI PILLI 9526 – 1958
BOYS TOWN, ENGADINE	LOFTUS 9521 – 8528
BUCKLE 9543 - 2587	NORTH C'BAH 9524 – 4914
BUNDEENA 0404 681 848	OYSTER BAY 9528 – 4949
CANBERRA ROAD 9522 – 0800	PORT HACKING HIGH XXXX
CAROL AVENUE XXXX	PRINCE EDWARD XXXX
CASUARINA 0434 019 111	PRESTON PARK 9520 – 5610
COACHWOOD 0424 263 711	SEYMOUR SHAW 9524 – 3907
DOBELL ROAD 9520 – 6956	SOLANDER 9523 – 9447
FOREST ROAD 9521 – 1233	SUTHERLAND 9521 - 1681
GRAYS POINT 9524 – 5729	THE RIDGE 0404 159 677
GLENN McGRATH 9542 - 7216	THE RIDGE 3-6 XXXX
GYMEA BAY 9525 – 1516	WARATAH PARK 9521 – 6694
HARRIE DENING 9542 - 3577	WOOLOOWARE 9523 – 8172
HEATHCOTE 9520 – 3918	WOOLOOWARE HIGH XXXX
JANNALI 9528 – 3519	WORONORA HTS 9545 – 5576
KAREELA 9521 – 8780	

2012 COMMITTEE MEMBERS and EMAIL CONTACT ADDRESSES

President - Terry Smith - president@ssfra.org.au

Secretary - Chris Yates - -secretary@ssfra.org.au

Treasurer - John Thorne - treasurer@ssfra.org.au

Deputy President - Warren Lane - deputypresident@ssfra.org.au

Vice President - John Hildred - vicepresident@ssfra.org.au

Registrar & Assist Secretary - Craig Lister - registrar@ssfra.org.au

Chairman Appointments Board - Bruce Walton - appointments@ssfra.org.au

Chairman Technical Committee - Chris Young - branchcoach@ssfra.org.au

Chairman Development Committee - Nick Young - development@ssfra.org.au

Working with Children Coordinator - Neil Lewis - wwc@ssfra.org.au

Committee Person 1 - Steve Wackwitz - committee1@ssfra.org.au

Committee Person 2 - Matt Russell - committee2@ssfra.org.au

Equipment Officer - Khaled Aly - equipment@ssfra.org.au